Year 2 Half Term Learning grid Autumn 1 'Pets'



English Year 2

Instructions - How to Wash a Woolly Mammoth

Add suffixes to spell longer words, including -ly.

Use -ly to turn adjectives into adverbs.

Make simple additions, revisions and corrections to their own writing by evaluating their writing with the teacher and other pupils.

Use coordinating conjunctions (and/or/but/so).

Use the present tense consistently.

Write command sentences.

Use capital letters, full stops, questions marks and exclamation to demarcate sentences.

Spelling

Week 2 - dge that makes a /j/ sound Week 3 - ge that makes a /j/ sound

Readina

Retrieve information from a fiction text Sequence key events to retell a familiar text Recognise rhyming words. VIPERS: retrieval, vocabulary, summarise Character Description - Dread Cat

Use capital letters, full stops, questions marks and exclamation to demarcate sentences.

Write statements, exclamations and questions.

Write expanded noun phrases to describe and specify.

Use the past tense correctly and consistently.

Appropriately sequence ideas.

Spell words using taught sounds.

Extend ideas using conjunctions.

Spelling

Week 4- g that makes a /j/ sound
Week 5 - c that makes a /s/ sound before i, e and y (soft c)

Reading

Identify and discuss key events in a story.

Use the grammar and content of a sentence to decipher new or unfamiliar words.

Make simple inferences based on what is being said or done.

VIPERS: summarise, vocabulary, inference

Information Text - The Perfect Pet

Use capital letters, full stops, questions marks and exclamation to demarcate sentences.

Write questions (beginning with who/what/when/where/how, etc.)

Write expanded noun phrases to describe and specify.

Use the present tense correctly and consistently.

Use a brief opening and ending.

Appropriately sequence ideas.

Extend ideas using conjunctions.

Spellin

Week 6 - kn and gn make a /n/ sound at the beginning of words
Week 7 - challenge words (ending -ind, -oor, child, children, because)
W8 - wr makes a /r/ sound

Reading

Retrieve information from a non-fiction text
Use the grammar and content of a sentence to decipher new or unfamiliar words.

Comment on the organization and structure of a non-fiction text

VIPERS: retrieval, vocabulary, explanation

Place Value

Count in steps of 2 from 0 and in tens from any number, forward or backward.

Recognise the place value of each digit in a 2-digit number.

Identify, represent and estimate numbers using different representations, including the number line.

Compare and order numbers from 0 to 100; use < > and = signs.

Read and write numbers to at least 100 in numerals and in words. Use place value and number facts to solve problems.

Mental Maths (half term)

Count on and back from 0-100, find 1 more/less than any number to 100.

Addition and subtraction

Solve problems with addition and subtraction.

Using concrete objects and pictorial representations, including those involving numbers.

Mathematics Year 2

Apply their increasing knowledge of mental and written methods.

Recall and use addition and subtraction facts to 20.

Add and subtract numbers using concrete objects, pictorial representations and mentally, including: A two-digit number and ones

A two-digit number and tens

Multiplication and division

Recall and use multiplication and division facts for the 2 and 10 multiplication tables, including recognizing odd and even numbers.

Show that multiplication of two numbers can be done in any order (commutative).

Solve problems involving multiplication and division, using materials, arrays, repeated addition and mental methods.

Science

WALT explore and compare the differences between things that are living, dead, and things that have never been alive WALT use observations to suggest answers to questions.

WALT identify that most living things live in habitats to which they are suited

WALT record data in a tally chart or bar chart.

WALT describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other WALT gather and record data to help answer a question.

Computing

WALT log in and out of a computer WALT name and save our work WALT find our saved work WALT search to find resources WALT print our work WALT progress towards a more fluent style of moving, with developing control and grace.

WALT revise and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping, climbing

Design and Technology

Beech Class Wider Subject areas

Design and Make: a fruit smoothie
WALT: Describe fruits and vegetables and
explain how to identify fruits.
WALT: Name a range of places that fruits and
vegetables grow.
WALT: Describe basic characteristics of fruit

WALT: Describe basic characteristics of fruit and vegetables. WALT: Prepare fruits and vegetables to make a smoothie.

Music

Duration

WALT explore and respond to patterns of long and short sounds. Challenge: recognise a pattern of a steady beat Structure

Structure

WALT explore, respond and recognise simple structures including openings and endings
(AB)

Challenge: explore, respond to and recognize

about creation

WALT recognize what others

WALT recognize what Christians

believe about creation

RE History - Inventions: Toys WALT express creatively our ideas WALT: read a timeline

WALT: explain an example of continuity and change WALT: use examples in answers WALT: identify continuity and change WALT: identify patterns in evidence

d change xamples in answers We will be ify continuity and question o

We will be discussing the big question of: What is a pet?

We will be exploring the big ideas of:

care, pets, love, and family.

The Big events this term are: Getting to know our new classes and year groups / Beech Class Fruit Smoothies Parent Event The Core values and Learning Keys we will be focusing on are: Care, Team, Explore, Persevere, Independence and Evaluate