

TWYFORD ST MARY'S C of E PRIMARY SCHOOL

Sycamore Class Weekly Newsletter

Week beginning: 9th December 2024

Our topic is: Tomb Raiders

Thank you so much for coming to the Christmas Fair. We hope you enjoyed your child's creations.

This Thursday is our amazing Egyptian Day. We are so excited to explore the topic of Ancient Egypt with the children and conclude all of our topic learning over the past term. Just as a reminder, this is an opportunity for the children to dress up so we're looking forward to seeing some mummies, pharaohs and explorers on the day.

Next week we will be creating an Egyptian collar as part of our D&T learning. The children will be learning different sewing techniques across the week to create their masterpieces. We'd be really grateful for any parent volunteers who have a current DBS check to come in and help on the afternoons of either Monday 16th or Thursday 19th. If you could contact the office if you are able to help we'd be very grateful

Best wishes, Mrs Hughes and Ms White

Our Curriculum this week:



Core Subjects



In English, we will be learning about fronted adverbials to use in our very own nativity story from the perspective of an animal in the stable.

In Maths, we will be focusing on money. We'll explore strategies to add and subtract money in real life situations

In Reading, we will be predicting what will happen in a story using the front cover and blurb. We will also be predicting what will happen after the story ends. We will use evidence to support our answers.

Foundation Subjects

PE—Our PE days are on Mondays and Wednesdays.

Computing—We will be learning to format a cell on a spreadsheet.

French—We will be learning some new vocabulary to describe people's hair colour



Spellings

To spell words where 'wr' makes a /r/ sound at the beginning of words.

This week's words: write, wriggle, wrap, wrestle, written, wrecked, wrapped, wren, wrong, wrote

How you can help at home...

We sent home the TT Rock stars logins and passwords last week. We have set up a battle with Willow class so please do encourage your child to get involved and get Sycamore to the top of the leader board!

Sycamore Home Learning: Autumn 2

Please complete the tasks from the tic-tac-toe grid over this half term. The reading task is a **MUST DO** job. Home learning is to be submitted via admin office email or handed directly to Ms White or Mrs Hughes and will be celebrated in class

Year 3 to complete 3 tasks, Year 4 to complete 4.

<p>Spreadsheets</p>  <p>Research your dream holiday—how much is accommodation, flights etc? Put all the costs on to a spreadsheet to see how much it would cost.</p>	<p>Magnet Investigator</p>  <p>If you have a magnet at home, discover objects in your house which are magnetic and which are not. Present your findings.</p>	<p>Garden Collector</p>  <p>Go into your garden and collect 10 different items. Find 3 different ways to categorise them. You might think about their size, textures, dead or alive, vertebrates or invertebrates etc. Take a picture of your different categories.</p>
<p>Portrait of Cleopatra</p>  <p>Draw or paint a portrait of Cleopatra. Look at the different representations of her over time on the internet. Consider the clothes and jewellery she'd wear.</p>	<p>Must do reading job</p> <p>Choose a book which you have enjoyed. Write a set of comprehension questions for a member of your family to complete. Share the book and challenge them to get full marks.</p>	<p>Life in the Ancient Egypt times</p>  <p>Research and present what it was like for a girl or a boy in the Ancient Egyptian times. How does it compare to today?</p>
<p>Fact File of Cleopatra</p>  <p>Find out about the famous queen and make a fact file all about this Ancient Egyptian icon</p>	<p>Ancient Egyptian Games</p>  <p>The Egyptians enjoyed playing board games. One of these was called Senet. Research the game and then make your own version before playing with friends and family</p>	<p>Ancient Egyptian Menu</p>  <p>Research some of the food which the Ancient Egyptians would have eaten. Pick a recipe which you'd like to try and make it at home for you and your family to try.</p>

Please don't forget to take time to read to someone at home and practise your times tables (you could use Times Tables Rock Stars!)

Times Tables Rockstars – Parent Guide



We recommend a “little and often” approach; 3 minutes practice a day, 4 or 5 times a week is a good target.

What are the different Game Modes?

Single Player

Garage 10 coins per correct answer	Players answer the tables selected by their teacher or by TTRS’ Auto trainer. Important: if you feel your child is overwhelmed by the number of tables they’re practising, please speak to their teacher. We suggest to teachers to select one table per week with small combinations every third or fourth week. If your child is on Auto, they will practise the one table chosen for them* in small chunks of 4 questions at a time. Our algorithm selects the table after a Gig game.
Gig 10 coins per correct answer	If your child is on Auto training they will periodically play Gig games to assess which table is best for them to practise in the Garage. Important: players must give each Gig performance their full concentration to demonstrate their tables skills. They may be returned to an earlier table if not.
Jamming 4 or 8 coins/correct answer	The only game mode without a timer, your child choses the table and the operation (\times or \div or both) they want to practise. Answer 10, 20 or 30 questions.
Studio 1 coin per correct answer	Here your child earns their Rock Status, which is based on their Studio Speed. The faster they are the better their status. Studio Speed is the average of their most recent 10 Studio games. Suitable for confident players.
Soundcheck 5 coins per correct answer	Soundcheck games ask 25 multiplication questions (up to 12×12), allowing 6 seconds for each question. Suitable for confident players.

Multi Player

Festival 1 coin per correct answer	Children compete against others from around the world, with their identities protected behind their rock names. Suitable for confident players.
Arena 1 coin per correct answer	Children race against other members of their class who are logged in and choose the same arena name at the same time. Like Garage, Arena games ask questions that are either set by the teacher or by TTRS’ Auto trainer.
Rock Slam 1 coin per correct answer	Players challenge their classmates or teachers to answer as many questions as they can in 60 seconds, setting a score for the challengee to beat. Pupils don’t need to be online at the same time.
Tournaments	Battle of the Bands – groups of children within the same school (usually classes, year groups or teams) compete to have the highest average score per player. Important: Each correct answer (in any game mode) earns 1 point towards the team’s total in addition to the coins earned. For example, in Garage games each correct answer is worth 1 point for the team and 10 coins for the player.
	Top of the Rocks – think of this as a Battle of the Bands <i>between</i> schools. The winning class or school is the one with the most correct answers per person. Players’ identities are always protected behind their “Rock Names.”

Times Tables Rockstars – Parent Guide



Learners with different needs

How can I hide the timer?	Start a game and press > Hide Practice Clock. You could also play a game in Jamming.
How can I increase the length of Garage games?	Single player > Garage > press the little arrow below “play solo” > choose 1, 2 or 3 minutes.
The tables are too hard	Make sure your child is playing in Garage or Arena game modes. If this does not resolve the issue, please speak to your child’s teacher. Remember that Jamming mode allows the child to choose the tables themselves.
My child gets anxious	Try the three above plus: setting mini goals (e.g. complete 2 minutes today, get 1 more point in the next game, pass 1 level); having a break from online play (come back in a couple of days); and reminding them of Baz’s words: “A good rock star stays chillaxed by accepting they make mistakes.”
My child has visual impairments; what settings are available?	Head to the Profile page where you can: change the colour scheme; reduce the visual stimuli with Declutter mode; increase the font size or switch to a dyslexia-friendly font called Lexie. play.ttrockstars.com is also screen reader compatible.
Can I turn off division?	Yes in Jamming mode but not in the other games. The reason for that is that practising multiplication and division at the same time supports the recall of both and is the most successful approach. If your child is finding division confusing, please speak to their teacher about starting with the 10s only and for advice on how to help at home.

Troubleshooting

My child’s coins and/or Studio speed have suddenly dropped	Another child may have logged in as your child. Please reassure your child that this can be rectified. Contact their teacher who can set a new password, refund any coins, delete Studio games and talk to the class about online safety.
My child plays too much	Set firm TTRS time limits; reward healthy choices; take away devices before bed.
My child’s name is showing on a school leader board.	Please ask your child’s teacher to change the settings at their end so that rock names show on the leaderboards instead of real names.
What does the mean?	If this symbol appears over a game tile (e.g. over Garage) it means the teacher has set your child a certain number of minutes to practise in that game mode for homework. Once they complete those minutes the other games unlock.

Auto Training

Stuck on the same questions	So long as they score 20+ per minute they’ll move to the next level where the questions <i>will</i> be different even if only subtly. Check the level number changes.
Every answer is the same	This is the case in certain division-only levels and is not a glitch. Ask your child what is the same and different about the questions in this level and the next.
My child’s level has dropped	They will return to earlier tables for more practice if they underperform in a Gig. Get to the next Gig to be bounced back to where they were.